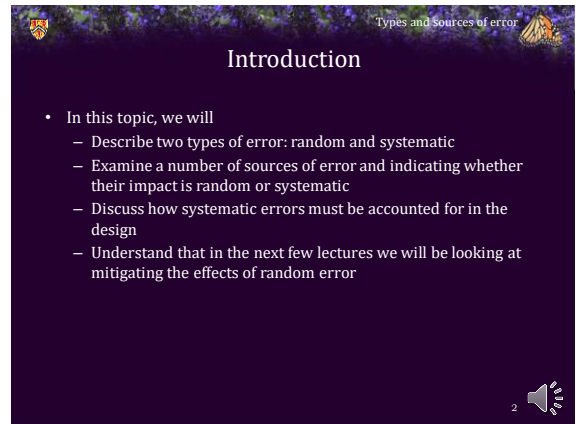
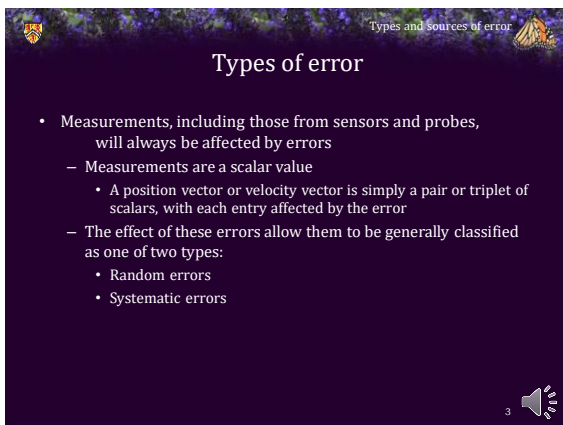




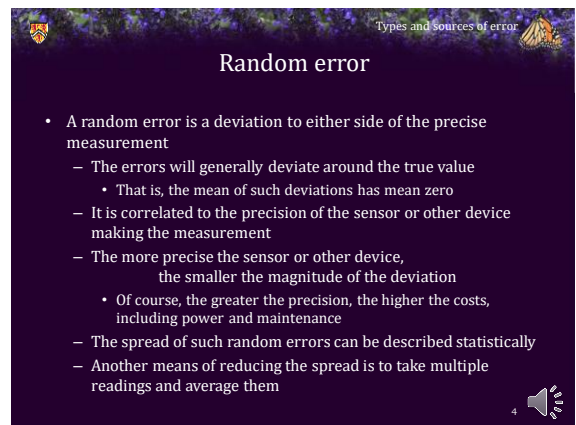
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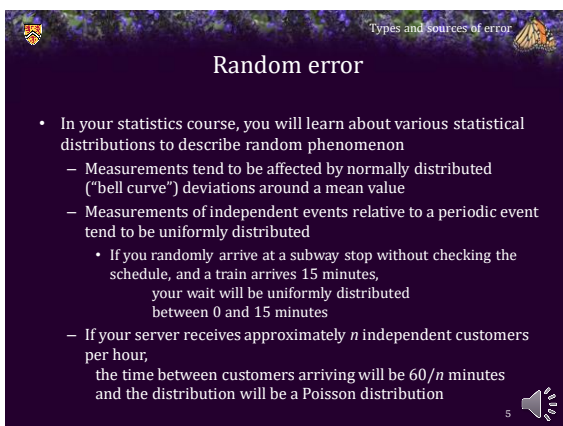
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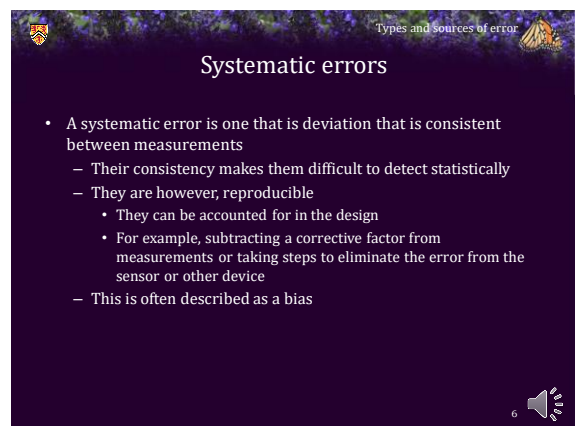
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Types and sources of error

## Sources of error

- We will now look at sources of error
  - We will describe how the source of the error may be systematic or random

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Types and sources of error

## Floating-point arithmetic

- The least-significant bits of floating-point numbers tend to be randomly distributed
  - Lack of random distributions in such digits is one source of detecting fraud
- Consequently, many floating-point calculations result in the introduction of random errors
  - Serious consequences usually only occur when:
    - Similar numbers are being subtracted
    - Significantly different numbers are being added

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Types and sources of error

## Floating-point arithmetic

- Recall that for rounding,
  - if the digits beyond the last were exactly 50000... or the bits beyond the last were exactly 10000... we selectively rounded up or down based on the parity of the least significant digit
  - If this was not done, this would result in a systematic error
- With addition of decimal digits, this is less common
  - Consider, however adding two numbers  $1 \leq m, n < 2$  in binary
    - Each has the same exponent
    - The sum must be greater than or equal to 2

$$\begin{array}{r} 1.0001010\dots00111110? \\ + 1.0110101\dots10011101? \\ \hline 10.0111111\dots11011011? \end{array}$$

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Types and sources of error

## Model error

- Model errors are issues with your modeling of the actual system
  - Modeling errors tend to be systematic
  - When you test or deploy your solutions, modeling errors will likely reveal themselves
  - Modeling errors may, however, be random
    - Failing to take into account vibrations and shielding sensors from such vibrations

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Types and sources of error

## Environmental error

- Nature is not constant
  - Local turbulence, heat and other chaotic factors will cause random errors in readings
    - Such errors can never be eliminated and must be accounted for
  - Environmental factors that are systematic are a failure in the model

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Types and sources of error

## Drift errors

- In some cases, a measurement may drift
  - Clocks that start synchronized will, over time, drift apart, as you are likely not using atomic clocks
    - Such drifts will result in systematic errors
  - Algorithms exist to allow numerous devices to synchronize their clocks periodically even if there are failures in one of the clocks or an error in the communication of the current time
  - Similarly, if you are recording angular velocity and integrating this to get the change in angle, over time, you will have a bias in your direction

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Types and sources of error

## Production errors

- Any sensor or other device will not be perfect
  - Assuming there is quality control, there will never-the-less be a random error in each sensor or other device that is produced
  - Such errors can be reduced with either:
    - Higher costs by purchasing more consistent devices
    - Appropriate algorithms to mitigate the additional randomness
- For example, an inexpensive low-pass filter requires a resistor and a capacitor
  - The circuit elements have specified resistances and capacitances, but there is always an error
  - A design that requires very precise elements will cost more

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Types and sources of error

## Calibration errors

- Calibration is the process of comparing a device to a standard
  - Failure to correctly adjust a device after calibration may result in a systematic error
  - Deviations from the standard may be:
    - Considered to be acceptable or within limits
    - Corrected, if possible
    - Compensated for in the algorithms

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Types and sources of error

## Lag-time errors

- Some sensors take time to adjust before a reading can be made
  - Reading such sensors before results in a locally systematic error
    - Consider for example, a thermometer reading a temperature
      - If the ambient temperature where the thermometer is stored is above that of what is being measured, the reading will be too high
      - The converse will result in readings that are too low
  - Devices with inductors, or other magnetic devices, also take time to adjust to new conditions
  - A 10-day average of individuals with an illness will take a few days to react to a significant up-swing or down-turn in infections

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Types and sources of error

## The effect of types of error

- Returning to our classifications:
  - Random errors tend to affect the precision of our measurements
  - Systematic errors tend to affect the accuracy
- To deal with errors:
  - Your designs should account for systematic error
  - Our algorithms will mitigate the effects of random error

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Types and sources of error

## Consequence

- One could devote a single high-precision device to continually take readings of one measurement, but this will become prohibitively expensive
  - The goal of engineering is to respond economically
  - Instead, sensors readings and measurements are made periodically
  - The period is chosen to ensure that no hard real-time limits are breached
  - Periodic sampling is the only approach that can be analyzed mathematically
    - You will see more on this in your course on linear systems and signals
  - This analysis will allow you to use less precise devices

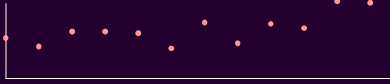
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Types and sources of error

## Consequences

- Thus, regardless of what sensor is being read, your periodic data will be less than perfectly precise, even if you account for all systematic error



- In devising numerical algorithms, we must also take these errors into account
- We will also look at how to deal with such errors
  - More on this will be covered in your statistics and linear systems courses, specifically the *z-transform*

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Types and sources of error

## One solution

- If your readings, or discrete-time signal, consists of an approximately constant signal together with only normally-distributed errors with mean zero,
  - the single most efficient means of eliminating the error or noise introduced is to take a running average of the last  $n$  samples
  - There is no algorithm more suited to eliminating such noise
  - Problem: this does not work if there is the signal is not constant

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Types and sources of error

## Summary

- Following this topic, you now
  - Understand the two types of error: random and systematic
  - Have considered various sources of error and described these sources as having systematic or random error
  - Are aware that systematic errors must be taken account of during the design phase
  - Understand that we will be looking at mitigating the effects of random errors, including but not limited to random errors introduced by floating-point arithmetic

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Types and sources of error

## References

[1] [https://en.wikipedia.org/wiki/Observational\\_error](https://en.wikipedia.org/wiki/Observational_error)

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Types and sources of error

## Acknowledgments

None so far.

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Types and sources of error

## Colophon

These slides were prepared using the Cambria typeface. Mathematical equations use Times New Roman, and source code is presented using Consolas. Mathematical equations are prepared in MathType by Design Science, Inc. Examples may be formulated and checked using Maple by Maplesoft, Inc.

The photographs of flowers and a monarch butter appearing on the title slide and accenting the top of each other slide were taken at the Royal Botanical Gardens in October of 2017 by Douglas Wilhelm Harder. Please see <https://www.rbg.ca/> for more information.



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Types and sources of error

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